

# Personal Vehicles

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# Law Enforcement Personals

To get a Law Enforcement Personal also known as an LEO vehicle, there are a few basic steps.

ALL VEHICLES MUST BE LORE FRIENDLY. This means that they cannot have any IRL brands and must be materially different from IRL vehicles.

All vehicle yft's must total to under 300k poly's total

## Get Started:

### Find a Vehicle:

You need to find a vehicle that you are interested in placing in your personal slot. LEO vehicles are very limited as they are required to follow a specific lighting system to work in our servers. For this reason, we require that the vehicle you wish to use comes from one of the options below:

1. You can select a freely available vehicle from [VistaGarage](#), [previews are available on VistaGarage](#).
2. Purchase a Lore Friendly LEO vehicle from our partner [XtraMile Development](#)
3. You can find a vehicle from another developer or from [GTA5Mods](#), however, the vehicle would still need to be taken to [XtraMile](#) for it to be updated to be compatible with CaliRP. (Note: you must have permission from the developer to allow for edits to be made to the vehicle or their terms on the [GTA5Mods](#) page should be clear of Terms of Service stating it cannot be modified.)

### Get a Slot:

Now, that you have selected your vehicle file and had it made. You need to purchase a LEO personal slot.

1. Head over to the [Tebex Store](#) and go to the [Personal Slots](#) section. The select [Personal LEO Slot](#) and Purchase it. After purchase it will display a tbx- ID and you should copy that for the next step.
2. To do this head over to [VistaGarage and go to Purchase Vehicle](#). Select Law Enforcement Vehicle Slot and then provide a tbx- ID from your slot purchase on the Tebex Store.

3. Your purchase will either be auto confirmed or will need finance approval. If it is approved you will be able to select one of the leo vehicles that are available on [VistaGarage](#) or you will be asked to provide an [XtraMile](#) link that was sent to you in DMs and email after your payment at [XtraMile Development](#).

## Development:

Your vehicle is now in development, we ask that you are patient while your vehicle goes through the development process. There are a few things to note while your vehicle is in development.

- Watch for a DM from Vista about status updates and changes to your vehicles status.
- Add-ons can only be worked after development has been completed.
- Trust can only be set after development has been completed and your vehicle has been transferred into the server.

# Civilian Personals

To get a Civilian Personal also known as an Civ vehicle, there are a few basic steps.

ALL VEHICLES MUST BE LORE FRIENDLY. This means that they cannot have any IRL brands and must be materially different from IRL vehicles.

All vehicle yft's must total to under 300k poly's

## Get Started:

### Find a Vehicle:

You need to find a vehicle that you are interested in placing in your personal slot. There are endless possible places to get Civilian vehicles with the primary requirement that it is **Lore Friendly**. We have provide Links to a few Free and Paid resources for vehicles below.

- [GTA5-Mods \(FREE\)](#)
- [XtraMile \(PAID\)](#)
- [BetterMods \(PAID\)](#)

### Get a Slot:

Now, that you have selected your vehicle file and had it made. You need to purchase a CIV personal slot.

1. Head over to the [Tebex Store](#) and go to the [Personal Slots](#) section. The select [Personal CIV Slot](#) and Purchase it. After purchase it will display a tbx- ID and you should copy that for the next step.
2. To do this head over to [VistaGarage and go to Purchase Vehicle](#). Select Civilian Vehicle Slot and then provide a tbx- ID from your slot purchase on the Tebex Store.
3. Your purchase will either by auto confirmed or will need finance approval. If it is approved you will be able to provide the link to your vehicle file.

### Development:

Your vehicle is now in development, we ask that you are patient while your vehicle goes through the development process. There are a few things to note while your vehicle is in development.

- Watch for a DM from Vista about status updates and changes to your vehicles status.
- Add-ons can only be worked after development has been completed.
- Trust can only be set after development has been completed and your vehicle has been transferred into the server.

# Specialty Vehicles

To get a Specialty Personal also known as a Specialty vehicle, there are a few basic steps.

ALL VEHICLES MUST BE LORE FRIENDLY. This means that they cannot have any IRL brands and must be materially different from IRL vehicles.

All vehicle yft's must total to under 300k poly's

## Get Started:

### Find a Vehicle:

You need to find a vehicle that you are interested in placing in your personal slot. There are endless possible places to get Civilian vehicles with the primary requirement that it is **Lore Friendly**. We have provide Links to a few Free and Paid resources for vehicles below.

BEFORE YOU PURCHASE A VEHICLE, CONTACT A SALES TEAM MEMBER FOR SLOT PRICING FOR THAT TYPE OF VEHICLE

- [GTA5-Mods \(FREE\)](#)
- [XtraMile \(PAID\)](#)
- [BetterMods \(PAID\)](#)

### Get a Slot:

Now, that you have selected your vehicle file and had it made. You need to purchase a Specialty personal slot.

1. Contact a sales team member for the pricing and custom payment instructions for a Specialty slot.
2. To do this head over to [VistaGarage and go to Purchase Vehicle](#). Select Specialty Vehicle Slot and then provide a tbx- ID from your slot purchase on the Tebex Store.
3. Your purchase will require manual finance approval. Once it is approved, you will be able to provide the link to your vehicle file.

### Development:

Your vehicle is now in development, we ask that you are patient while your vehicle goes through the development process. There are a few things to note while your vehicle is in development.

- Watch for a DM from Vista about status updates and changes to your vehicles status.
- Add-ons can only be worked after development has been completed.
- Trust can only be set after development has been completed and your vehicle has been transferred into the server.

# Vehicle Addon's



Vehicle Addon's

# Addon Types